Rules & Bylaws of the Oklahoma Gamers Group and OKGG.ORG

PURPOSE OF OUR GROUP

This purpose of this group is to associate with others who enjoy both online and LAN Party based computer gaming. We meet monthly for a LAN Party where you can play against fellow gamers, using your own computer, and have a great time. The forums give a great opportunity converse online about a diverse set of topics and issues. We ask that participants not discuss any illegal activities, software piracy, or bash other users in the forums. They are meant to have a good time together. Also be aware that the forums are public, so please keep your language under control when posting.

ONLINE FORUMS

Flaming in the forums, excessive foul language, and discussion of illegal activities, including software piracy will NOT be tolerated. This is for everyone's protection as the Business Software Alliance (BSA) and Microsoft Anti-Piracy Campaign groups often read LAN Party forums and WILL act on illegal activity. Flaming and excessive foul language in the forums may cause revocation of your forum rights, so please use them as they were intended, to communicate and have fun.

A WORD ON FILE SHARING, VIRUSES, & VIEWING OF PORNOGRAPHY

Limited file sharing is permitted at LAN Parties but only for the purpose of acquiring game patches, updates, shareware, and other non-copyrighted materials. Persons found sharing or copying copyrighted materials will be asked to leave immediately and without refund. The staff is not responsible for data on your hard drive, the legitimacy of your right to use or ownership, or your failure to meet legal use requirements of any software on your machine or on the machines of other users. ALL USERS ARE WHOLLY RESPONSIBLE FOR THE CONTENT OF THEIR OWN COMPUTERS, DRIVES, CD's, DVD's AND OTHER SUCH DATA, VIDEO, AUDIO STORAGE MEDIA THEY POSSESS. SHARING OF SUCH DATA IS DONE AT YOUR OWN RISK AND AS YOUR OWN RESPONSIBILITY. COPYING OF SUCH MATERIALS IF DONE AT YOUR OWN RISK AND RESPONSIBILITY AS WELL. ADDITIONALLY ATTENDIES ARE WHOLLY RESPONSIBLE FOR THEIR OWN ACTIONS, STATEMENTS, COMMENTS, AND OPINIONS.

Viewing of pornographic material is also forbidden at the LAN party. Any attendee or staff member found to be disrespectful of others, abusive, inconsiderate, or otherwise unruly may be reprimanded by the staff or asked to leave. In some cases this may result in permanent banishment for the LAN Party and the web forum. See the WAIVER of LIABILITY and INDEMNITY AGREEMENT for full legal details.

You should scan for viruses on your computer prior to attending the LAN Party and should take measures to protect computer from infection by use of a virus scanning software during the party.

LOCATION & TIME

See website for location, dates, and times of our monthly LAN Party In general you should either show up between 10am and noon or arrange to pre-pay to hold your seat, should you plan to be later than noon. Otherwise your spot may be given to a waiting gamer. Staff members are available to assist you in connecting your computer to the LAN and power.

The Oklahoma Gamers Group is a non-profit group that donates proceeds to charitable organizations. Fees charged for attendance go to cover the actual cost of the party, any equipment or supplies, services, expenses, and rents, required to operate the party, and occasional advertising where applicable. Fees charged optionally for food and drink are used solely for that purpose. All funds above the above listed items go directly to charity. Staff members do NOT receive any compensation for their efforts.

AGE LIMITS

You must be 21 or older to attend. You are totally responsible for your conduct at the LAN. We do not tolerate any person who steals, damages or tampers other people's equipment damages the building or grounds in any way, including parking lot damage and vehicles parked there. The staff has the right to ask anyone who is found in violation of the rules to leave immediately and not return, and without a refund. Additionally all personal property is the sole responsibility of the owner. The OKGG, the facility owner and the staff are not responsible for any loss, injury or damage to any person, or property at the LAN party.

Each player must sign waiver of liability, which is kept on file and effective each time you visit the LAN party. The waiver also gives us your assurance of legal software ownership, and agreement to abide by all LAN Party rules.

SPONSORSHIP

Proposed sponsors will be considered by the staff, who will make all decisions about who is accepted for sponsorship. We greatly appreciate offers for LAN Party and web site sponsorship. Please submit your request for sponsorship to admin@okgg.org for consideration.. New sponsors must not conflict in business concept with any existing sponsor. Sponsor should regularly provide prizes, SWAG, services, and/or LAN Party equipment.

LAN PARTY SET-UP

Tables are set up with the idea that there will be three players per table. Please respect this space limitation. Also power is very balanced, do not bring more than one computer and monitor per player unless you register two spaces and pay two admissions. You may bring accessories but please try to be respectful of power consumption to prevent tripping breakers!!!

Sign-up is online at www.okgg.org and is on a first come first serve basis. Players beyond the facility space limit will be put on a waiting list. Any player who does not show up before 12pm may have to sacrifice their position for a player who is on ice, unless that player arranges pre-payment to guarantee his space. PLEASE bring exact change for payment if at all possible. Pre-registered players before 10PM of the day before the party pay \$10, sign-up between midnight and the actual LAN Party, and walk-ins will be charged \$15. Food and drinks fee is optional and food is served around 6pm for \$5 per player or \$7 for spectators.

SIGN-UP RULES

If you sign up, please attend. If you cannot make the party, please notify admin@okgg.org immediately to remove your name from the sign-up. Players who repeatedly sign-up three times without attending will be penalized either by payment of \$15 for your next attended LAN Party or by other means determined fair and just by the Staff. Please respect the other gamers by not signing up if you cannot attend, or by notifying the staff as soon as possible that you cannot make the event.

WHAT IS PLAYED

What is played? That varies with time. Please check the web site for details on current favorites, however, if you have a group of friends who like a certain game, you are welcome to come as a group and play what you like. New games are what keep the party fresh. We encourage you to bring new games and show us all how cool they are!!!

WHAT YOU SHOULD BRING:

Computer with legally owned OS and all games you intend to play installed.

Computer should have at least a 10MB Ethernet NIC installed.

Network Settings set to DHCP, No Wins Server, No DNS

A Surge Strip preferably with 6 outlets and 15 amp breaker.

A Monitor, Keyboard, Mouse, Recommend a Mouse Pad Too as surface of tables often causes problems with Optical mouses.

Headphones, speakers are allowed but should be used only during breaks, and kept at nominal levels.

OTHER THINGS YOU MAY BRING:

A server with the current favorite game(s) (Space providing, contact admin@okgg.org) Donations for prizes and drawings.

Small coolers and snacks.

Your favorite chair.

(Physically challenged persons are welcome to attend. The facility is suitable for wheelchair access. Please let us know if you have special needs so that we may assist where possible.)

KEEPING THE GROUP ALIVE:

The Oklahoma Gamers Group was formed on March 16, 2003 with the idea of creating a LAN Party "by the gamer, for the gamer". To that end, all property donated to, purchased by, and acquired by the Oklahoma Gamers Group herein known as the Group shall remain the property of the Group for as long as the Group remains in existence, at which time all equipment and property shall be sold, and the proceeds donated to a legal charity. Transactions of the sale and donations to charity will be made available to any party who requests proof of disbursement upon dissolving of the Group.

The Oklahoma Gamers Group belongs to the gamer. Thus no group of staff members may close operations of the LAN Party so long as: a) there are sufficient interested parties to carry on the party and volunteer to take over the responsibilities of the retiring staff members. b) a facility is available for the events to be held and/or reasonable efforts have been exhausted to obtain another party event location.

Should a staff member step down from his duties, another volunteer will be selected, by the remaining staff members. Should all staff members decide to step down at the same time, they must first make every effort to find a replacement staff group to carry on the Group.

An inventory of equipment owned by the party, and the financial records must be maintained at all times and made available for review by the staff members upon request, with reasonable time given to present these documents. Should all staff members elect to retire, a new group of staff volunteers may choose to take over operations, equipment, and responsibilities of the party and the website content. Should such an event occur, the staff taking over said party shall agree in a legal and binding contract to continue operations of the party for a minimum of one year.

WEB SITE CONTENT

No matter who hosts the Oklahoma Gamers Group Web Site, the content remains the property of the Group so long as the Group exists. This refers to all forums, member and user lists, web pages, graphics, photos, applications, scripts and other electronic content developed by or posted to the web site by the staff and forum members.

We hope you will join us at our monthly LAN Parties and in our online forums! Thank you for taking the time to read this document. Your feedback regarding this document, our web site, the LAN Party or any Group related item or activity is not only encouraged, but greatly appreciated!

Comments may be sent to our staff at admin@okgg.org

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